

The Continuing Adventures of Stamp No. 2: Dead and Back Again

Entry No. 1

Stamp make some people mad the other day.

Stamp guild friend Mes invite Stamp to go with raiding party into ashy-sooty Upper Blackrock Spire. Stamp go! Stamp hit! Stamp hit and hit and hit and hit and hit! Stamp find shouty-bangy Rend Blackhand back in power. Stamp guess spirit healers not discriminate. Stamp hit and h

Stamp and Stamp raid friends find rare carapace and a very nice offhand hit and slice. Stamp not really know what carapace is, but Stamp friend Mes say Stamp should take the rolling bones and throw and throw, see if Stamp win. Stamp friend Mes say carapace for making strong chestplate! Stamp want chestplate, aye. But chestplate gonna be lot of work to make. Carapace just the start. Then gotta go into not-deader Stratholme for stitchings and Plaguelands for blood and throughout the Blackrock Spire for dragonscales. Stamp not gonna have armor for a while. But, Stamp roll bones. Stamp win!

But Stamp also like hit and slice - good for one-and-one hit and hit when Stamp go into furious fight mode. Stamp roll bones again. Stamp win!

One raiding party member leave, angry at Stamp. Think Stamp too selfish. Another tell Stamp, quietly, that Stamp "unbelievably tasteless" for rolling bones on both.

Stamp grumpy. Stamp go on lots of trips to places like this when Stamp not have to. Stamp *pass* on many things, even things Stamp might sell to put gold in bank. Stamp not very selfish. And Stamp guild friend Mes not tell raiders to only roll bones on one good thing. Stamp figure Stamp got nice starter piece for armor, but finishing will take days and days. Stamp think weapon was nice to have right now. Stamp *used* it to help take down General Drakkisath a little later.

Stamp think sometimes people need to think twice before open mouths in anger. Stamp think sometimes people need to get perspective. Stamp think they need to see all sides before judge.

Stamp sorry people got mad at Stamp. Stamp sorry their luck with the bones not as good as Stamp that day. But, like Stamp troll friend Jani'tijin say, the bones spoke. Sometimes people not like what the bones say.

Entry No. 2

Stamp ride More Stamp past Bulwark and into misty-choky Western Plaguelands. Stamp ride More Stamp past skittery spiders and growly-clawy bears. Stamp ride More Stamp to verge of ruins of old city, Andorhol. Stamp see not-deader ghouls and skellies on ramparts and hills.

Stamp look for blood of heroes. Stamp guild friend Crul'jin help Stamp find some earlier. Blood of heroes not easy to find. Pools seem to be all over, but no set pattern where to look.

Stamp climb hill and then down into town. Stamp hit and hit growly-burny ghoul! Stamp see road. Across road, Stamp see pool of heroes' blood. Stamp get out bottle and fill it from pool. Shouty-poundy ghosts appear and hit and hit and hit Stamp! Stamp run and run and run and run toward water. Stamp almost not make it, but Stamp live.

Stamp go back into town from another direction. Stamp not see another puddle of blood. But Stamp see hummy pally smite and smite and smite growly-burny ghoul. Flappy-hissy dragonling follow hummy pally. Stamp hear hummy pally yell something while smite and smite and smite growly-burny ghoul: "FOR THE MIGHT OF ALL KINGS!"

Stamp laugh, because Stamp heard of this hummy pally before. Stamp heard hummy pally called Lykis. Stamp just chuckle and shake head and go find another skellie to hit and hit.

Hummy pally Lykis not like Stamp laughing at hummy pally Lykis. Hummy pally Lykis come over and make rude gesture at Stamp. Stamp laugh. Stamp amused. Stamp not grumpy. Stamp not hit.

Entry No. 3

Stamp got something to tell Gizmik about, but Gizmik got to promise, promise, promise, promise that Gizmik never tell this story to anyone else. Anyone. Ever!

See, Stamp rode wind from burny-sandy Gadgetzan to buggy-dusty Silithus. Stamp guild friend Bura need Stamp help. Stamp go! Stamp hit and hit and hit shouty-grumbly Twilight fanatics. While Stamp and Stamp guild friend Bura move from camp to camp, Stamp guild friend Bura collect purple clothie costumes. Then Stamp guild friend Bura tell Stamp that Stamp need to wear purple clothie costume to

summon roary-rumbly elemental from shiny pillar.

Stamp always pick on Stamp guild leader Kadingo for wearing dresses. Now Stamp guild friend Bura want Stamp to wear dress. Stamp growl. Stamp grumpy! But Stamp do it, anyway. Stamp wear clothie costume. Stamp summon roary-rumbly elemental. Stamp hit and hit and hit and hit roary-rumbly elemental.

And then Stamp bury clothie costume in sand near pillar. But Stamp guild friend Bura say later that Stamp guild friend Bura used squeaky-wobbly gnome device to take picture of Stamp in clothie costume. Stamp guild friend Bura won't show picture of Stamp to anyone as long as Stamp not make Stamp guild friend Bura mad. So, Stamp not make Stamp guild friend Bura mad. And Stamp friend Gizmik not tell anyone either, right? Right? Gizmik? *peers at goblin feverishly scribbling something on a sketchpad* What is that?! Another Stamp doll?! In a dress?! NO! Absolutely not! Stamp forbid! *chases after fleeing goblin* COME BACK HERE!

Entry No. 4

Stamp just talked to Tauren brethren Hadoken Swiftstrider. Swiftstrider and grumpy-growly dwarf pally Belduk Doombrow been trying to track down people who knew crazy-spitty pally Cups. Stamp told them crazy-spitty pally Cups wore Cheery-Scurry tabard. But Swiftstrider say Doombrow say Cheery-Scurry broke apart.

Stamp not sure what Cheery-Scurry members could tell Swiftstrider, anyway. But Stamp still a little ... sad? ... to hear Cheery-Scurry gone away. Stamp saw some Cheery-Scurry people in the misty-swirly Plaguelands a few weeks ago. Stamp helped hit and hit and hit not-deader monstrosities. Stamp not hit Cheery-Scurries.

Things end. Stamp know this. Stamp seen Horde friends in Gathering torn in different directions too. But Stamp glad to say Storm Earth and Fire seem plenty strong. Stamp do what Stamp can to keep it that way.

Entry No. 5

Stamp grumpy, Gizmik. *plops down on the bleachers next to the race track as the goblins roll their dragster into position* Someone tried to steal from Stamp. Someone think Stamp *dumb*.

Stamp went to mailbox in grumpy-growly orcie town of Orgrimmar. Stamp got envelopes full of money Stamp earned from auction house. Stamp saving gold for snarly-clawy wolfie! Don't tell More Stamp, though. Stamp keeping More Stamp.

Stamp just want to have a wolfie, because Dingo got a stompy-roary kodo and Stamp want something special too!

Anyway. Stamp open mailbox and see package inside. Stamp sometimes get packages from Stamp guild friend Corah. Stamp guild friend Corah make purple shirts that people love to buy in the auction house. Stamp guild friend Corah make shirts and give them to Stamp so Stamp can sell in the auction house to raise money for snarly-clawy wolfie. See? Stamp got *some* friends. Not like Gizmik or Bura, who make dressy dolls and pictures of Stamp!

Anyway, Stamp look in new package. It not from Corah. It got four mushroom caps inside and a note, from someone called Aini, asking for 50 gold pieces. Stamp *allergic* to mushrooms. Stamp not know anyone named Aini. Stamp walk over to shrieky-shouty gobble postal worker and shove box at him: "Stamp not want! Stamp *saving* gold! Stamp not spending gold on stupid squishy mushroom caps!"

Shrieky-shouty gobble postal worker say, "That's the third box of cash-on-delivery mushrooms I've seen today! Wow! What a scam! Whoever thought of this one is a genius - except for the part where no one ever actually pays the COD. I bet I could perfect it, though. You watch! You'll see!" And off shrieky-shouty gobble postal worker go, waving with one hand while cradling the package in the other.

Stamp sigh. Stamp not stupid. Stamp just Stamp.

Entry No. 6

Stamp guild friend Tsuneo come to Stamp a little while ago and ask Stamp to do favor for Stamp guild friend Tsuneo. Stamp guild friend Tsuneo want Stamp to help with Storm Earth and Fire profession faire in Razor Hill.

Stamp good at skinning. Stamp good at making boom-a-lots and other shrieky-shouty gobble gadgets. Well, mostly. When shrieky-shouty gobble gadgets not blow up in Stamp face or switch Stamp with Overlord Stamp or turn Stamp into a murloc or...hrm, maybe that be why Stamp friend Tsuneo tell Stamp just come to sign autographs.

Stamp still not all that comfortable with the idea of being *the* Stamp. When Stamp meet people, they often say, "You're *the* Stamp?!" And Stamp say: "Stamp is Stamp."

But if being the Stamp helps bring people to Razor Hill to the guild profession faire,

then Stamp do what Stamp can. Stamp go. Stamp help! Stamp sign with Stamp's hoofmark.

Entry No. 7

Stamp not grumpy! Stamp ride big wolfie Glowyeyes from shrieky-shouty Gadgetzan to the racetrack at Shimmering Flats. Stamp weave through grumbly-snappy turtles and hissy-snoozy basilisks. Stamp gallop up to trackside and see Gizmik scribbling race results in a ledger. Stamp nudge Glowyeyes closer to Gizmik's booth. Gizmik look up into the big fangy snout of the timber wolf.

"AAAHHHHHHHHH!" Gizmik shout, too panicked to notice Stamp sitting on the wolfie. Gizmik leap out of booth and shove over a shrieky-shouty gobble mechanic working on a car to get away from Glowyeyes.

Stamp laugh and laugh and laugh. Gizmik hear laughter and turn around while mechanic grumble and get back to his feet.

"Stamp! Where's More Stamp?!" Gizmik ask, walking back to stand next to Glowyeyes.

Stamp tell Gizmik that More Stamp now in Thunder Bluff. Stamp agree to teach kodo battle riding, and Stamp use More Stamp to do it. More Stamp earned a vacation. More Stamp been there for Stamp since before Stamp joined Storm Earth and Fire! More Stamp been loyal, strong, and true. More Stamp been hit by shrieky-flappy bats and growly-clawy yetis and gurgly-splashy murlocs. More Stamp jumped off cliffs into rivers and leaped chasms. More Stamp been just about everywhere Stamp been. Stamp tired sometimes, so Stamp know More Stamp gotta be even more tired, because More Stamp carry Stamp all over the world.

So, now More Stamp get time to rest, but Stamp still going to keep More Stamp busy from time to time.

Glowyeyes not easy to get for big Tauren. Orcie trainers bred Glowyeyes special for Stamp, but only after Stamp got exalted by Orgrimmar for many, many, many, many, many, many, many givings of runecloth and only after Stamp raised lots of gold selling things in auction. Stamp guild friends Thweik and Terrick and Clypsia all gave Stamp the last gold Stamp needed to get Glowyeyes. And now Stamp got! Stamp go...faster! Stamp hit...well, not harder, but sooner!

But Glowyeyes not the reason Stamp here. Stamp here because Stamp guild friends told Stamp to talk to Gizmik about something called "royalties." Stamp not sure

exactly what it means. They said: "Stamp, you should get royalties for those dolls Gizmik sells." Stamp hear that, Stamp think Stamp supposed to kidnap dwarf king or something. Stamp guild friends tell Stamp: "Stamp, Gizmik shouldn't get all the money for those dolls. He's using your likeness for profit! You should get part of that." Hmm. Stamp guess maybe that what they mean by royalties? But Stamp not king. Stamp just Stamp. Still, Stamp just spent a lot of gold to get wolfie ... and wolfie is hungry ..."

Gizmik gulp and then force a sheepish smile: "How's three percent sound?"

Stamp think ten percent fair.

"Ten?!" Gizmik boggle. "Now, now, you'll put me right out of business! How about two percent?"

Stamp growl. "Stamp not stupid, Gizmik. Stamp think fifteen. Stamp not like people treating Stamp dumb."

Gizmik eyes water. "Fifteen," he squeak. "Ten! Ten seems fair!"

"Fifteen," Stamp grunt. "If Gizmik think that too much, Gizmik can make dolls of spitty pally Lykis and leave Stamp alone."

Gizmik scratch Gizmik chin: "Actually, the Lykis doll sells really well to gardeners who want a cheap plant mister ..." Gizmik shift eyes back and forth. "Fine. Fine. Fine. Fifteen. You're killing me, Stamp!"

Stamp pat Glowyeyes on the neck. "Not as long as Gizmik pay, Stamp not."

Entry No. 8

Stamp ride Glowyeyes from Crossroads to ridge near Warsong Gulch for Tears of Draenor party. Stamp see Stamp sister Raysha and other clanmates there, plus lots of Stamp friends from Tears and other clans. Stamp dance! Stamp try to set fire to Dingo's dress with flame gun!

Then Stamp sister Raysha tell Stamp that Stamp sister Raysha need drinks. Stamp tell Stamp sister Raysha that Stamp go find drinks.

Stamp ride Glowyeyes to Crossroads. Stamp not find drinks. Stamp hearth to Eastern Kingdoms. Stamp in Kargath. Stamp not find drinks. Stamp ride wind to Booty Bay.

Stamp not find drinks. Stamp ride wind to Kargath and then to not-deader Undercity. Stamp not find drinks. Stamp ride wind to Hammerfall. Stamp not find drinks. Stamp ride wind to Tarren Mill...

Stamp find drinks! Stamp find lots and lots and lots of Southshore Stout. Stamp buy and buy and buy! Stamp ride wind to Undercity. Stamp catch gasbag to Kalimdor. Stamp drink and drink and drink. Stamp stagger to wind tower in orcie town of Orgrimmar. Stamp ride wind to Crossroads. Stamp drink and drink and drink. Stamp ride Glowyeyes back to party. Stamp nearly run over a few people. Stamp fall off Glowyeyes. Stamp give booze to Stamp sister Raysha. Stamp drink and drink and drink. Stamp decide to go hit and hit and hit something! Stamp get on Glowyeyes. Stamp bump and bump and bump and bump and bump cliff. Then Stamp turn wolfie around and gallop toward edge of ridge. Stamp fall far. OOF! And then Stamp nudge wolfie again. Stamp fall even farther! OOF! OW! OUCH! GAH! OOF! *CRUNCH!*

Stamp dead.

Entry No. 9

Stamp sit on ridge next to body of Stamp, under tree near Warsong Gulch. Stamp look stupid, face down in a dirt crater. Glowyeyes sniff at Stamp body. Glowyeyes nudge Stamp body. Glowyeyes curl up on ground next to Stamp body.

Stamp try to tell Glowyeyes that Stamp right there, but Glowyeyes not hear Stamp. Stamp sigh. Stamp get up. Stamp take a step. Stamp turn. Stamp not see Glowyeyes! Stamp frown. Stamp shake head and start back up hill toward top of ridge.

Stamp grumpy. Stamp get to top of ridge. Stamp still *hear* noise from the party. Stamp hear Stamp sister Raysha talk. Stamp hear clan leader Dingo. Stamp hear Stamp friend Kormok. Stamp hear many other voices. But Stamp not see them! Stamp wave Stamp hands and Stamp try to yell, but Stamp not heard.

No one see Stamp. No one hear Stamp. And no one seem to think Stamp in trouble.

Stamp sigh. Stamp wander away. Stamp start toward Crossroads. Stamp gotta talk to a spirit healer.

Entry No. 10

Stamp walk and walk and walk and walk across Barrens, over savannahs and low hills and under trees and ... Stamp look down and Stamp notice Stamp standing in middle of pond on top of the water. Stamp jump up. Stamp come down. Stamp still land on top of water. Stamp not go splashing in. Stamp grunt. Stamp walk and walk some more.

Stamp walk past watchtower and then Stamp walk through the Crossroads. Stamp hear voices of the living, but Stamp not see them. Stamp go out south gates and Stamp find spirit healer hovering in the swirly blue-white mist.

Stamp need help, Stamp say. Stamp dead and Stamp want to live! Stamp missing party!

Spirit healer tell Stamp: "Your body is not entirely dead, Stamp, although it has been given that appearance. However, because your body is not without life, I can do nothing to restore you to it."

"Dingo could do, though?" Stamp ask. If Dingo even knew to look and find.

"Kadingo is a wise and knowledgeable shaman," the spirit healer tell Stamp. "It is likely that he could reunite your spirit and body ... assuming your essential self is reclaimed."

"Stamp not get it," Stamp say.

"In your travels to acquire inebriating beverages for your sibling, you were followed by a dwarven paladin with whom you are already familiar," spirit healer tell Stamp.

"Cups?" Stamp ask. Stamp remember stupid spitty dwarf pally. Stupid spitty pally used to be in Cheery-scurry guild. Stamp had to save Stamp sister Raysha from poison because of Cups. Stamp and Stamp sister Raysha young braves caught Cups and turned him over to Beldruk Doombrow ... but then Cups got away with other stupid spitty pallies. Tauren brother Hadoken Swiftstrider warn Stamp that Cups and other stupid spitty pallies might try to get revenge against Stamp.

Spirit healer say: "You jumped off the dirigible in Durotar, near Orgrimmar. You were too drunk to notice the paladin jumping off after you. You were too drunk to notice the ankh he used to claim a thread of your essential self."

Stamp blink. "So, Stamp dead until Dingo heal Stamp, and Dingo not heal Stamp until

Stamp self got from stupid spitty pally ankh?"

"You have grasped the difficulty with accuracy," spirit healer say.

How Stamp gonna tell Dingo what to do or where to go? How Stamp gonna live again? Stamp growl. Stamp grumpy.

Entry No. 11

Stamp clan leader Kadingo go to elders in Thunder Bluff. Elders tell Stamp clan leader Kadingo to jump off cliff.

"That's their idea of *wisdom*?!" Stamp clan leader Kadingo ghost grumble next to Stamp ghost in the Barrens, along a ridge not far from Stamp body.

Stamp clan leader Kadingo only able to talk to Stamp while in spirit form. So, Stamp tell Stamp clan leader Kadingo about the ankh and the stupid spitty pally Cups. Stamp tell Stamp clan leader Kadingo that stupid spitty pally Cups might be somewhere in Stranglethorn Vale.

So, Stamp clan leader Kadingo go get Stamp clan friends while Stamp wait in the Barrens. Stamp clan friends go to Stranglethorn Vale and find stupid spitty pally Cups and hit and hit and hit and hit and hit and hit.

Stamp clan leader Kadingo and Stamp clan friends come back to the Barrens. Stamp clan leader Kadingo use special shaman magic to restore Stamp self from ankh. Stamp alive again!

But Stamp very groggy and tired. Stamp fall asleep. Stamp clan leader Kadingo YELL FOR STAMP TO WAKE UP! Stamp wake up long enough to ride Glowyeyes to Crossroads. Stamp clan friends make sure Stamp get there safe. And then Stamp pass out in bed.

Stamp wake up next day with bad headache ... and Stamp got another purple dress on! GAH! Stamp gonna find out who did this and then Stamp do something ... eventually.

First, Stamp gonna go to Winterspring to recuperate. Stamp friend Gizmik tell Stamp it good idea to check into clinic for drinking problem. So, Stamp do this.

Stamp never gonna drink again!

*** Yellow parchment seen flapping from a nail hammered into the frame of the scorekeeper's booth at Shimmering Flats racetrack in Thousand Needles ***

NEW! DRUNKEN STAMP DOLL! WIND-UP STAGGER-STEP ACTION! PUSH A BUTTON: HE BURPS AND PUKES AT RANDOM! WITH LAMPSHADE AND PURPLE DRESS ACCESSORIES!

20 silver while supplies last!
– Gizmik Fazzle, proprietor, Hit and Hit, Inc.!

Entry No. 12

Stamp guess Stamp can't be too grumpy at Stamp clan friend Bura about the stupid Stamp-in-dress picture thingy anymore.

Stamp go to Stamp mailbox in orcie town of Orgrimmar the other day. Stamp open. Stamp look. Stamp got shiny chromatic scales from Stamp clan friend Bura!

Stamp supposed to go see stupid nelfie armor forger when Stamp go bunch of ghostie blood and shiny chromatic scales and fatty ugly stitchings. Stamp got all the ghostie blood. Stamp got all the shiny chromatic scales. Stamp just need one more fatty ugly stitching!

Stamp got more scales from Stamp clan leader Kadingo too! Stamp lucky. Stamp got many good friends in Stamp clan. Stamp clan friend Mes sent Stamp scale long time ago. Stamp clan friend Tsuneo gonna make special dark iron armor for Stamp. Stamp clan friend Sonata made Stamp a tuxedo! Stamp clan friend Corah ... gah, even if Stamp clan friend Corah also put Stamp in a dress at the Crossroads ... Stamp clan friend Corah put powerful shinies on Stamp hit and hits!

Stamp got many good things thanks to many good friends. Stamp thank!

Now Stamp gotta ride wind back to orcie town of Orgrimmar and then ride a shrieky-shouty gobble gasbag across the great sea to the Eastern Kingdoms. Stamp gotta unzip a fatty ugly and then see a nelf about a chest.

Entry No. 13

Stamp sister Raysha and Stamp friends Etar and Hectainda and a bunch of others helped Stamp go into not-deader Stratholme. Stamp and Stamp friends hit and hit and hit and hit and hit lots of growly-hissy ghouls and shouty-shrieky gargoyles and clawy-screechy banshees and skittery-slashy spider thingies to get to big fatty-uglies outside the lair of the Pantsless Baron.

Stamp and Stamp friends hit and hit and hit and hit big fatty-uglies. Stamp find *one* with a frayed stitchy! The LAST ONE STAMP NEED! Stamp and Stamp friends cheer! Stamp go and Stamp hit more skellies! Then Stamp and Stamp friends hit and hit a

Stamp then ride wind to Undercity. Stamp ride Glowyeyes east into Plaguelands. Stamp sneak past ghoulies to get to inn at Andorhal. Stamp talk to stupid purple nelf forger. Stamp give stupid purple nelf the blood, stitchies, scales and carapace. Stupid purple nelf make armor for Stamp!

Stamp not grumpy!

Entry No. 14

Stamp stand in orcie town, talking to shrieky-shouty gobble vendor, when Stamp get smacked in back of head by puffy white snowball.

Stamp turn and see Stamp clan friend Isor running for cover. Stamp buy buncha snowballs from shrieky-shouty gobble vendor and then Stamp chase after Stamp clan friend Isor under glowy red and yellow and green and blue Winter's Veil lights. Stamp throw and throw and throw and throw! Stamp clan friend Isor run and run! Stamp clan friend Isor throw and throw! Stamp run and run! Stamp throw and throw! Stamp clan friend Isor run and run!

Stamp clan friend Isor run inside auction house and yell: "Did you put a rock in that last one?!"

Stamp not put rocks in snowballs, Stamp yell!

Then Stamp climb up onto roof of bank. Stamp see raspy blue troll Jagedence – Jagedence used to be Stamp clan friend; now she just Stamp friend – walk toward bank. Stamp throw! Stamp hit!

Then Stamp notice a strange little Tauren perched on edge of bank roof, looking toward auction house. Strange little Tauren just sit there. Strange little Tauren just watch people come and go. Strange little Tauren not say anything. Strange little Tauren barely move. Stamp worried maybe strange little Tauren dead or something.

So, Stamp back up a few yards. Stamp aim. Stamp throw and throw and throw and throw! Stamp hit and hit and hit! Strange little Tauren not even budge! Strange little Tauren just keep watching the auction house. Stamp scratch snout. Stamp get bored. Stamp listen to two young Hordelings talk over glasses of cold milk.

"Only place I've seen cows is Elwynn Forest," one said, "and that's on a whole other continent. So where does this milk come from? Am I drinking raptor's milk? And how do they keep it so icy cold?"

Stamp blink. Stamp open pack and look inside at dozens of neatly arranged frozen snowballs. Stamp see other Hordelings flinging snowballs at each other. Stamp look around. Stamp still in acrid, warm orcie city of Orgrimmar.

Stamp walk down off roof and head back to shrieky-shouty gobble vendor. Stamp show snowballs in pack to shrieky-shouty gobble vendor. Stamp ask: "Stamp wonder how snowballs not melt in orcie city?"

"We've got the finest quality snowballs around!" shrieky-shouty gobble vendor reply.

"Aye, Stamp think you got *only* snowballs around, and that makes Stamp curious!" Stamp say. "How?"

"We only use the freshest ingredients!"

"Stamp wonder *what* ingredients?"

"They're new and improved!"

Stamp sigh. "But they not melt. Why?"

"Ancient goblin secret!" shrieky-shouty gobble vendor say. "You wanna buy a dozen more?"

Stamp grunt. Stamp look around. Stamp *did* just get new scribbly-scrawlies from Stamp clan friend Reia for Snowmaster machine. Stamp clear throat. "Stamp buy three dozen."

Entry No. 15

Stupid shrieky-shouty gobble here-to-therer got Stamp in trouble again!

Stamp use it to get from Eastern Kingdoms back to Winterspring, but something go wrong. Since Overlord Stamp dead, Stamp changed with ... well, Stamp still Stamp, but Stamp now *selfish* and *greedy*.

Stamp tell Stamp clan friends that Stamp want all loot as tribute. Stamp go to orcie town of Orgrimmar and take and take and take and take all the toys from the little orphans that love Stamp. Stamp fill bags with stolen toys. Stamp put bags on Glowyeyes. Stamp clan friend Clypsia try to stop Stamp, but Stamp kick Stamp clan friend Clypsia with a hoof.

Stamp ride out of orcie town into Durotar. Stamp find farm with a little pond. Stamp fish a while. Stamp clan friend Cruljin show up. Stamp clan friend Cruljin tell Stamp to give back toys. Stamp say no. Stamp friend Cruljin say Stamp friend Cruljin not want to hurt Stamp. Stamp tell Stamp friend Cruljin that not likely, anyway. Stamp take out claw and shield.

Stamp hit and hit and hit stamp clan friend Cruljin. Stamp clan friend Cruljin hit and hit and hit and hit and hit stamp. Stamp and Stamp clan friend Cruljin fight a long time, but Stamp clan friend Cruljin win! Stamp fall down. Stamp clan friend Cruljin take bags of toys back to orcie orphanage.

Stamp wake up a couple hours later in Dustwallow Marsh, in the Dragonmurk, on Glowyeyes' back. Stamp remember what happen like it was a dream, but Stamp clan friend Cruljin tell Stamp it was real.

Stamp sad. Stamp tell Stamp clan friend Clypsia that Stamp sorry. Stamp tell Stamp clan friend Cruljin that Stamp sorry. Stamp gonna have to do something nice for orcie orphans too.

Stamp clan friend Cruliin say Stamp clan friend Cruliin never want this to happen again. Stamp only able to guarantee that if Stamp never use shrieky-shouty gobble here-to-therer again. Stamp only got problems with it every once in a while! But when problems happen, Stamp notice, they always seem pretty bad.

Stamp think maybe Stamp come to time when Stamp gotta give up shrieky-shouty gobble gadgets for good. Stamp think about this.

Entry No. 16

Stamp ride wind from Kargath to Grom'gol Base Camp in Stranglethorn Vale.

Stamp walk out of coastal gate, past guttering torches and onto gritty-sandy beach. Stamp sit on boulder while waves crash. Stamp open sack. Stamp take out shrieky-shouty gobble here-to-therer device.

Stamp stare at here-to-therer. Stamp used it many times. Sometimes, Stamp switch places with Overlord Stamp from other Kalimdor. Sometimes, Stamp catch fire. Sometimes, Stamp turn into murloc-trogg-gnoll-thingy.

But, last time something went wrong, Stamp just got mean. Stamp stole from orphans. Stamp fought with Stamp clan friend Cruljin. Stamp hit Stamp clan friend Clypsia.

Stamp not like mean Stamp. Stamp not like selfish Stamp. Stamp not want Stamp clan friends scared of Stamp or gadgets Stamp make.

Stamp make gobble dragon guns. They blow up. Stamp make gobble rocket shoes. They blow up. Stamp gadgets just not work very well. Stamp think maybe Stamp need to learn something new. Stamp like hit and hits. Maybe Stamp need to learn how to make hit and hits.

Stamp gonna give up gadgets. Stamp gonna give them up for good. But, first, Stamp gonna get rid of shrieky-shouty gobble here-to-therer.

Stamp draw back and hurl shrieky-shouty gobble here-to-therer. Stamp watch it skip across blue-green sea water - once, twice, three times. Then it splash. Then it gone.

Stamp need to rely on gasbags and boats to go between continents now. Stamp think the easy way costs too much.

Entry No. 17

"Too old, yes!" shout Master Ug'thok. "Too old to begin the training!"

Aturk the Anvil stomp around the forge in the Valley of Honor in orcie town of Orgrimmar and say, "But it's *Stamp*!"

Stamp just look from Aturk to Ug'thok, torn between speaking up for Stamp to Ug'thok and telling Aturk to shut up about Stamp. Stamp end up doing neither. Stamp just shut up and watch and listen.

"What do I care who he is?!" Ug'thok snarl at Aturk. "Next, Aturk, you will tell me I

should take him on as an apprentice because he is so huge. Judge me by my size, do you?!"

Aturk bowed his head, sighing. "No, Master Ug'thok."

"And well you should not!" the orc blacksmith guru bellow. "For my allies are the hammer and anvil. Powerful allies are they. They create powerful weapons and the sternest armor. They ensure life and death in equal measure." Master Ug'thok finally look over at Stamp. "All your life, warrior, you've relied on artisans like me to keep you alive. How have you spent your time? What is your talent, exactly? Besides the obvious infliction of damage I've heard so much about."

Stamp got questioned, so Stamp answer: "Stamp make gadgets and gizmos and boom-a-lots and..."

"Feh!" Ug'thok snap. "Engineers. Whizbang explosions and swirly lights, all of it. Unreliable! You can't count on a gnomish world enlarger to function with the dependability of a good, sharp sword or a solid thumping mace!"

"Stamp know this," Stamp say. "Stamp got bad experiences with gadgets. So, Stamp giving them up. Stamp throw out all Stamp scribbly-scrawlies for gadgets. Stamp want to learn to make hit and hits from Master Ug'thok."

The blacksmith master laugh. "And why should I bother to teach you? Because Aturk here thinks you're some kind of *celebrity*?"

"Stamp just Stamp," Stamp say. "Stamp come to Master Ug'thok because Master Ug'thok the best. Stamp..."

"...better shut his snout and listen," snarl Ug'thok, stomping closer to Stamp and waggling a green finger in Stamp's face. "I'm not a bad blacksmith. I'm good enough to teach a few things. But I'm no Saru Steelfury. In the end, Tauren, he is the one you'll really have to impress. And if you think I'm irascible and hard to please, you'll think I'm a pushover once you get to know Master Steelfury."

"So Master Ug'thok teach Stamp?" Stamp ask.

Ug'thok grunt. "It's against my better judgment, but we are celebrating Winter's Veil. So, in the spirit of the season, I will grant you the gift of my wisdom with the hammer and anvil."

Stamp bow head. "Stamp thank Master Ug'thok."

"Don't thank me now," Ug'thok laugh. "Thank me after you bring about a ton of copper bars over here from the auction house and astound me with your armorsmithing technique."

"A ton?" Stamp ask.

"Better make it *two* tons," Ug'thok reply with a smirk. "And a hundred rolls of linen cloth! Move it!"

Stamp, a Tauren warrior on World of Warcraft's Earthen Ring server, is played by Wes Platt, author of *OtherSpace: Red-Eye Flight* and developer of text-based roleplaying games at www.jointhesaga.com

Check out Stamp's mini-site at www.jointhesaga.com/stamp